

Giselle Pacheco

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EDUCATION

Florida International University Miami, FL
Bachelor of Science in Computer Science

December 2016

EXPERIENCE

The Home Depot Atlanta, GA

February 2017 – Present

Software Engineer

- Worked on various self-checkout team to create a fast, intuitive, and reliable experience for customers
- Ensured proper Unit testing and Automation coverage using Jest, cucumber, and webdriverIO
- Reinforced good coding practices through code reviews using Git
- Application was developed using ReactJS backed by Redux and legacy Java.

The Home Depot Atlanta, GA

May 2016 – August 2016

Intern

- Collaborated on an agile team to develop a web application that displays discrepancies between placed and received orders.
- Created UI mock ups using UX standards with the purpose of making the application intuitive and easy to navigate.
- Implemented an autocomplete search feature in order to search and filter data.
- Developed web application using Angular 2, Spring JDBC, and Java.

Florida International University Miami, FL

August 2015 – May 2016

Grading Assistant

- Followed a detailed rubric in order to grade students' assignments, quizzes and tests for programming 1 (Java) consistently and accurately.
- Analyzed students' algorithms and code in order to give them appropriate feedback

PROJECTS

Cat Facts (ReactJS, Java, Maven, Pivotal Cloud Foundry)

March 2019

- Created a ReactJS application that displayed a random cat fact every time the page was refreshed
- Used a cat fact API in order to build an API using Java 11 and maven
- Deployed the cat fact API using pivotal cloud foundry

Random Eatery (React Native)

December 2018

- Created an application that suggests a restaurant within a five mile radius of your zip code
- Used Yelp API to get list of restaurants.
- Utilized Canva to make logo for the application

Study Room Reservation Application (iOS, Objective-C, and Xcode)

December 2015

- Developed an iOS application with two other team members that would give FIU students the ability to reserve a group study room via a mobile device
- The application implemented use of Core Data, Data Persistence, and built-in sensors.
- Students would be able to login, see a list of available rooms and times, and make or cancel a reservation.